MSC IT 3rd

Introduction to Web Technology

Introduction: History of web, growth of web, the past decade, protocols governing the web, web applications, development of the web in India, creating web sites for individuals and corporate world, introduction to cyber law of India, international cyber laws.

Web development Strategies: Web projects, writing web project, identification of objects, target users, web team, assessment of web team, team dynamics, planning and process development, early planning, contents, technical and production planning, communication issues.

Communication with clients, communication breakdowns, development of multi-department & large scale sites, quality assurance & testing, study of technological advances and impact of web teams.

Design strategies for E-commerce site development: Basic foundation in e-commerce system, creating forms, managing database through web.

Java Programming: Introduction, Operator, Data types, Variables, Methods and Classes, Multi threaded programming, I/O Java applet.

Java Library: String handling, I/O exploring JAVA, Networking, Applet Classes, Event Handling, Introduction to AWT, Working with windows, Graphics, AWT Controls, Layout manager and menu, Images, Additional Packages.

Software Development Using Java: Java Bean, Java Swing, Java Servlets, Migrating from C++ to Java, Application of JAVA, Dynamic Billboard Applet.

Image Menu: An image based menu, Lavatron Applets, Scrabblets JDBC, Brief functioning of Upper Layer E-mail and their applications.

Data communication and Networks

Introduction to Computer Networking: Use, advantage, structure of the communications network topologies the telephone network, analog to digital communication.

Communication Between Analog Computers & Terminals Layered Protocols, Network & The OSI Models, Traffic control and accountability wide area and local area networks, connection oriented and connectionless networks, classification of communication protocols polling/selection systems, non-priority system priority system, rotation for layered protocols foals of layered protocols, network design problems, communication between layers, A parametric illustration, introduction to standards organizations and the ISO standard.

Polling/Selection, Satellite and Local area Networks: Binary synchronous control, other BSC system, conversion using satellite communication SPUS, and the Tele-port primary attribute of a LAN, IEEE LAN standards, LAN topology and protocols.

Switching and routing in Network: Telephone switching system, message switching, packet switching, packet switching support to circuit switching networks.

The X.25 & Digital Networks: Layers of x.25, features of x.25 flow control principles, other packet type, x.25 logical channel states time out and time limits, packet formats, flow control and windows x.25 facilities, other standards layer the pad, communication networks communication between layers, advantage of digital networks, Digital's switching, voice transmission by packet.

Personal Computer Network: Personal computer communications, characteristics, using the personal computers as server linking the personal computer to mainframe computers, semaphores of vendor offerings. File transfer on personal computers, personal computer and local area networks. Personal computer networks and the OSI models.

TCP/IP: TCP/IP and internetworking, example of TCP/IP operations, related protocols ports and sockets. The IP address structure, major features of IP, IP datagram, Major IP services. IP source routing, value of the transport layer, TCP, Major features of TCP, passive and active operation, the transmission control block (TCB), route discovery protocols, examples of route discovery protocols, application layer protocols.

Analysis & Design of Algorithm

Introduction: Algorithms, Analysis of Algorithms, Design of Algorithms, and Complexity of Algorithms, Asymptotic Notations, Growth of function, Recurrences. Sorting in polynomial Time: Insertion sort, Merge sort, Heap sort, and Quick sort Sorting in Linear Time: Counting sort, Radix Sort, Bucket Sort Medians and order statistics.

Elementary Data Structure: Stacks, Queues, Linked list, Binary Search Tree, Hash Table.

Advanced Data Structure: Red Black Trees, Splay Trees, Augmenting Data Structure Binomial Heap, B-Tree, Fibonacci Heap, and Data structure for Disjoint Sets. Union-find Algorithm, Dictionaries and priority Queues, mergeable heaps, concatenable queues.

Advanced Design and Analysis Techniques: Dynamic Programming, Greedy Algorithm, Backtracking, Branch-and-Bound, Amortized Analysis.

Graph Algorithms: Elementary Graph Algorithms, Breadth First search, Depth First search, Minimum Spanning Tree, Kruskal's Algorithms, Prim's Algorithms, Single Source Shortest Path, All pair Shortest Path, Maximum flow and Traveling Salesman Problem.

Randomized Algorithms, String Matching, NP-Hard and NP-Completeness Approximation Algorithms, Sorting Network, Matrix Operations, Polynomials & the FFT, Number Theoretic Algorithms.

Programming in JAVA

Java Programming: Introduction, Operator, Data types, Variables, Methods and Classes, Multi threaded programming, I/O Java applet.

Java Library: String handling, I/O exploring JAVA, Networking, Applet Classes, Event Handling, Introduction to AWT, Working with windows, Graphics, AWT Controls, Layout manager and menu, Images, Additional Packages.

Software Development Using Java: Java Bean, Java Swing, Java Servlets, Migrating from C++ to Java, Application of JAVA, Dynamic Billboard Applet.

Image Menu: An image based menu, Lavatron Applets, Scrabblets JDBC, Brief functioning of Upper Layer E-mail and their applications.

Advance RDBMS

Data Processing Systems. Transaction Processing and Concepts: Transaction system, Testing of seralizability, Seralizability of schedules, conflict and view seralizable schedule, recoverability, Recovery form transaction failures, deadlock handling .

File processing system. File Management system. Components of RDBMS. Database Architecture.

Object Oriented Databases. Distributed Databases. Client/server database. Data Dictionary. Database models. Normalization. The Database Administration. Database Manager responsibilities.

Monitoring Database performance. Database Machine overview.

Designing RDBMS for organization. Object modeling. Perspectives of Data Modelling.

Evolving the logical model. Transformation from Logical to Phical model.

Concurrency Control Techniques: Concurrency control, locking Techniques for concurrency control. CODD's 12 rules for a fully relational DBMS.

Data Integrity. Redundancy. Primary and Foreign keys.

Object database management. Database design and choosing the database server.

SQL and MySql. Database access and ODBC.

Middleware: Kinds of middleware. Sockets-talking to database, virtual database engine defined, web based middleware, Microsoft JET engine,

Database security and Recovery. Data Mining and Warehouse.